

Plan Your Visit

DRIVING

In 1½ hours, you can do either of these two drives:

- Drive to The Windows Section and see some of the park's largest arches.
- Drive to Delicate Arch Viewpoint and see the world's most famous arch from a distance. Stop at Wolfe Ranch on your way back, and imagine homesteading here in the late 1800s.

In 3 hours:

- Drive the whole park road, spending 10 minutes at each viewpoint.

In half a day:

- Drive the whole park road, spending 10 minutes at each viewpoint, and take a short walk at The Windows Section, Delicate Arch Viewpoint, or Balanced Rock.

HIKING




In two hours, you can do one of these four routes:
















- Hike The Windows loop trail. Hike between parking areas to Double Arch. Drive back to Balanced Rock and walk the trail around its base.
- Hike up the sloping slickrock to see Delicate Arch. (Avoid this trail in midday summer heat.)
- Walk between tall fins in Devils Garden to see Landscape Arch, North America's longest.
- Walk to Sand Dune Arch, then across the field to Broken Arch. Continue through the end of the campground and return. Enjoy Tapestry Arch and the sandstone fins.

In half a day, take one of these three hikes:

- Hike the entire Devils Garden trail to the spire called Dark Angel. On your way back, hike the primitive trail only if you're up for challenging slopes and exposure to heights.
- If you don't mind driving an unpaved road to the remote area called Klondike Bluffs, hike the primitive trail to Tower Arch.

Hiking

-  Wheelchair-accessible trail
-  Toilet near trailhead
-  Water near trailhead

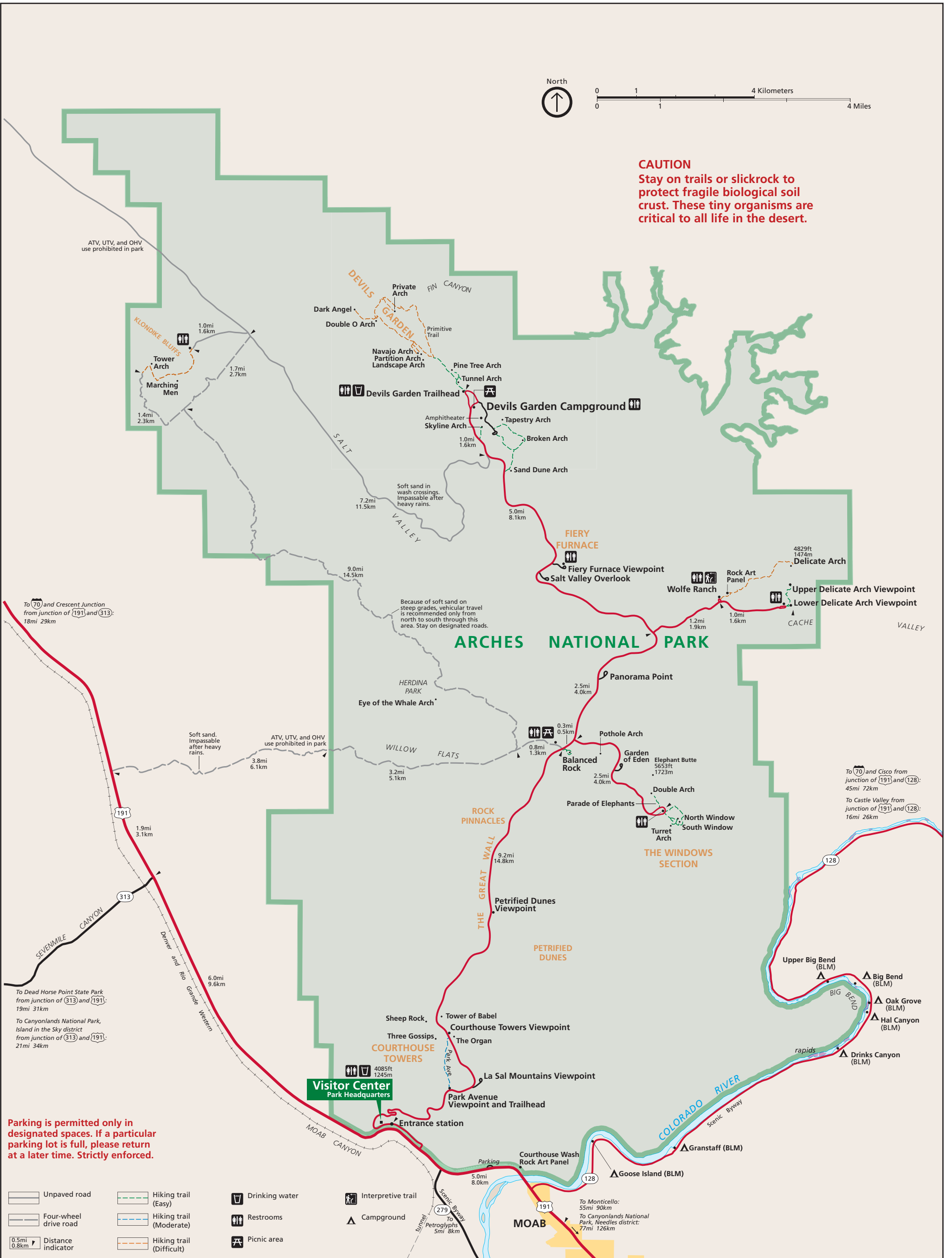
TRAIL	LENGTH	TIME	DESCRIPTION
EASY TRAILS			
Balanced Rock  	0.3 miles roundtrip 0.5 km	15-30 min.	This is a loop trail at the base of a fragile, picturesque rock formation. Part of the trail is paved.
The Windows 	1 mile roundtrip 1.6 km	30-60 min.	A gentle climb up a gravel trail leads to the massive North and South windows, and Turret Arch. Return via the same trail, or take the slightly longer primitive trail around the back of the Windows from South Window viewpoint.
Double Arch <i>at The Windows</i> 	0.5 miles roundtrip 0.8 km	15-30 min.	A relatively flat trail leads to the base of two giant arch spans that are joined at one end.
Delicate Arch Viewpoints  	100 yards roundtrip 91 m	5-15 min.	<i>You can't hike to Delicate Arch on these trails; the hike to Delicate Arch begins at Wolfe Ranch.</i> A flat accessible trail leads to the lower viewpoint. A longer, moderately strenuous trail climbs steeply 0.5 mile (0.8 km) to the upper viewpoint, separated from Delicate Arch by a canyon.
Sand Dune Arch	0.3 miles roundtrip 0.5 km	15-30 min.	Hike through deep sand to a secluded arch tucked among sandstone fins. <i>Do not climb or jump off the arch.</i>
Broken Arch	1.3 miles roundtrip 2.1 km	30-60 min.	The trail crosses a large meadow to the arch. Extend the hike to 2 miles (3.2 km) roundtrip by hiking through the arch, past Tapestry Arch, and through the campground. Part of the longer loop includes some moderate scrambling.
Skyline Arch	0.4 miles roundtrip 0.6 km	10-20 min.	A short, out-and-back hike on a flat, well-defined trail leads to an arch in a high wall.
Landscape Arch <i>at Devils Garden</i>  	1.6 miles roundtrip 2.6 km	30-60 min.	A relatively flat, hard packed trail leads to a spectacular ribbon of rock. The trail past Landscape Arch continues toward Double O Arch, but it becomes difficult, with rock scrambling, narrow ledges, and exposure to heights.
Courthouse Wash Rock Art Panel	1 mile roundtrip 1.6 km	30-60 min.	Park 0.5 miles (0.8 km) north of the Colorado River on the right side of US 191. A short walk across the Courthouse Wash bridge and a brief climb leads to a prehistoric rock art panel (at the base of the cliffs, facing west).
MODERATE TRAILS			
Park Avenue	1 mile one way 1.6 km	30-60 min.	The trail descends steeply into a spectacular canyon and continues to Courthouse Towers. For a roundtrip hike, retrace your steps along the trail rather than walking along the road. Elevation change: 320 feet (98 m)
DIFFICULT TRAILS			
Delicate Arch <i>at Wolfe Ranch</i> 	3 miles roundtrip 4.8 km	2-3 hours	<i>Take at least 2 quarts (2 L) of water per person.</i> This trail has no shade and some exposure to heights. Elevation change 480 feet (146 m). Follow rock cairns on the steep slickrock slope. The trail levels out toward the top of this rock face. Just before you get to Delicate Arch, the trail traverses a rock ledge for about 200 yards (183 m).
Tower Arch <i>at Klondike Bluffs</i> 	3.4 miles roundtrip 5.5 km	2-3 hours	The trail climbs a steep, short rock wall, cuts across a valley, and then meanders through sandstone fins and sand dunes. An alternate, shorter trail (0.3 mile [0.5 km] one way) begins at the end of the four-wheel-drive road on the west side of Tower Arch. This unpaved road washes out quickly in rainstorms; check road conditions before heading out.
Double O Arch <i>at Devils Garden</i>  	4.2 miles roundtrip 6.8 km	2-3 hours	The trail beyond Landscape Arch is a challenge as it climbs over sandstone slabs. Footing is rocky; there are narrow ledges with steep drop-offs. Spur trails lead to more arches. Dark Angel is 0.5 miles (0.8 km) beyond Double O Arch.
Primitive Trail <i>at Devils Garden</i>  	7.2 miles roundtrip 11.6 km	3-5 hours	The Primitive Trail is an alternative route to or from Double O Arch. It involves narrow ledges, uneven surface hiking and scrambling on slickrock. <i>Not recommended when rock is wet or icy, or for those uncomfortable with heights.</i>
Fiery Furnace <i>(Fee Area)</i> 	The Fiery Furnace is a labyrinth of narrow sandstone canyons that requires agility to explore. To enter the Fiery Furnace, you must accompany a ranger-guided hike (see p. 2) or obtain a day-use permit at the visitor center. All parties must be present at the visitor center to obtain a Fiery Furnace permit.		

**Trailhead parking is limited. If parking lots are full, move on and come back later.
For the best chance of finding a spot, arrive before 9 am or after 3 pm.**



CAUTION
Stay on trails or slickrock to protect fragile biological soil crust. These tiny organisms are critical to all life in the desert.

ATV, UTV, and OHV use prohibited in park



To **70** and Crescent Junction from junction of **191** and **313**: 18mi 29km

Because of soft sand on steep grades, vehicular travel is recommended only from north to south through this area. Stay on designated roads.

Soft sand. Impassable after heavy rains.

ATV, UTV, and OHV use prohibited in park

To **70** and Cisco from junction of **191** and **128**: 45mi 72km

To Castle Valley from junction of **191** and **128**: 16mi 26km

To Dead Horse Point State Park from junction of **313** and **191**: 19mi 31km

To Canyonlands National Park, Island in the Sky district from junction of **313** and **191**: 21mi 34km

Parking is permitted only in designated spaces. If a particular parking lot is full, please return at a later time. Strictly enforced.

- Unpaved road
- Four-wheel drive road
- 0.5mi 0.8km Distance indicator

- Hiking trail (Easy)
- Hiking trail (Moderate)
- Hiking trail (Difficult)

- Drinking water
- Restrooms
- Picnic area

- Interpretive trail
- Campground